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## Errata: Great Pendragon Campaign



Page 6, under "Campaign Structure"  
Some of the dates given are incorrect.  
Conquest Period should be 519-530  
Romance Period should be 531-539

Page 35, Sir Amig  
Under "Events," Sir Amig should be Sir Elad.

Page 37, illustration  
The appearance of a long bow is wrong. There are no long bows at this time.

Page 67, RAID/PILLAGE scenario rewards  
Soon I will post a revised "Rewards for Raids and Pillage."

Page 77; Birth Date of Robert, son of Roderick.  
in 492, add, "A son has been born to Earl Roderick and Countess Ellen, and is named Robert."  
This is the same year as King Arthur.

Page 88, Battle of Royston  
Replace the header of "Battle of Royston (in Hertford)" with "Battle of Royston (in Huntington)"  
Replace the last sentence to say "The armies meet at Royston."

Page 89, Saxon Commander  
The Commander of the Saxons at Royston should be: King Aethelswith of Essex (Battle = 21)

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Page 89, Battle of Hertford  
Replace the header of "Battle of Hertford" with "Battle of Cambridge (in Huntington)"  
Replace the second paragraph with this: Then King Aethelswith of East Saxony marches to battle with his wounded forces. He is outmaneuvered and full battle is met near the city of Cambridge.

**Length of Battle:** 6 rounds

**Victor:** change "and the Angles are decisively defeated." to be "and the East Saxons are decisively defeated."

Page 89, Christmas Court  
Add: "The son of Earl Roderick, Robert, is now 13, and begins his training as a page."

Page 92. Error  
Under the "Battle of Netley Marsh," in the listing of forces, change "Irish and Galis warriors" to be "Irish warriors and Cambrian hill men."  
Under **Victor:** strike everything after "Decisive Victory."  
Replace current test with **Glory:** 60 per round, x½ for Decisive Defet.

Chapter Three: The Forest Sauvage  
In truth, the publisher did not even use my final manuscript, nor a bundle of corrections for this chapter. It is badly organized and the maps not as useful as they could be. Rather than try to fix everything, I will just recommend that GMs mark up the GM map on page 100 by writing down the page numbers where the various places are detailed.

Alchester, 103; Banbury, 103; Borough Hill, 103, and Magpies 104; Brun, Castle Ease 113; Buckingham, astle of the Race 113; Castle Sauvage, 117; Medbourne, Sir Gorboduc the Fiend, 107; Northampton, Castle Felicity 113; Oundle, 116; Rainsborough, 103; Rollright Stones, 103; Stevington Well 113; Stoney Strafford, Castle Joust 114; Towchester, Marketplace 117; Tribruit, 114-115.

ALSO: GM's should feel free to change each of these encounters once it has been encountered, using the Fountain of the Golden Cup (p 116), Knight of the Tusks (p 94) or especially some Faerie beings having replaced the other residents, etc.

Page 106, Black Annis  
I've used this wicked enemy many times and have some additional notes for her use. This includes some new material, too.  
Corrections: **Glory:** 150 to kill her; if she stays dead, then 300 more is gained the next year.  
**Combat, Screech:** First Round, before the knights are even in range of her she screeches: all knights must make Valor -10 to continue. Every OTHER round she screeches again.  
See page 106 for failure of Valor.  
**Combat, Spit Acid:** Treat this as a missile weapon.  
**Combat, Jump:** She can leap on top of a foe, who can try to hit her with a -15 skill. when she lands she does her full damage bonus (7d6)  
**Combat, Melee:** If she makes one attack, she does 7d6 damage; if she attacks twice, each attack does only 3d6 damage.  
**Secret:** Her Armor of 20 is vulnerable to an iron knife, i.e.- Dagger attack.

Page 126. Elmet  
I just couldn't make up my mind on what to call this area, which goes back and forth between Roestoc (an Arthurian name) and Elmet (a historical name.) I have since then settled on Roestoc for my game. So wherever Elmet appears, replace it with Roestoc.

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Page 126. Malahaut  
Only since GPC appeared have I had opportunity to actually study the geography and history of Malahaut, which is modern Yorkshire. I've revised some of this by adding considerably to it. See the results [here](#).

Page 136. Christmas Court  
Add: This winter Queen Margawse visits, bringing along two of her young sons. She is the eldest sister of King Arthur and the wife of King Lot, the leader of Arthur's foes. She comes with honeyed words, and is politely received by the king. No one is sure whether she is here as an diplomat, spy or traitor. She departs as soon as the spring thaw allows, and she returns north to her husband.

page 136. The Virtue Test **NEW**  
Chivalry begins to be a constant topic of talk throughout the courts of Logres. When the PCs visit the King's court I often have them all do the Virtue Test to see if they are perceived as being chivalrous. This is just a d20 roll on all of the Chivalry Traits, indicating the nature of the talk and many minor challenges presented to them. It's a normal check, where a failure indicates the player must roll the opposite trait. They get checks in whatever they succeed at.  
Anyone who succeeds at all six Chivalry Traits gets is invited, along with other men of virtue, to a small private dinner with the king. This dinner nets 25 Glory, but more importantly it is a personal contact initiated by the king. It is official affirmation of being noticed by Arthur. In the future he will strive to use the knight's name in public, and might even grant a request for a private conversation in the future. (It had better be something important! Waste the king's time once and he is unlikely to grant a second chance.)  
**Glory:** In the Boy King Period, 50 Glory. Any other Period: 25 Glory.

page 137. An Enhancement

It now says: "Then, without hesitation or fear, she tells the story of how she was visited by someone with the semblance of dead husband on the night he was killed. She bore that child, and gave him to Merlin to raise as her husband had promised. She does not know where that child went."

Replace with: "Then she begins to weep silently, but between her gasping sobs she tells the story of how she was visited by someone with the semblance of dead husband on the night he was killed. She bore that child, and with the aid of traitors [likely the PCs!] Merlin took her baby. She does not know where that child went."

Page 139. Early Summer

I should have called this Early Summer, May Babies Incident

Oops! Here is Lady Nineve, who was killed one page earlier. Well, actually, she's never named there. Maybe it was another Lady of the Lake there. Or maybe she wasn't there, it was just Merlin doing it.

In any case, be sure to spread rumors of this event afterwards, because this is where Mordred is sent to sea in a ship.

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Page 140

Under the "Special Winter Phase Modifiers," add that Cameliard, Lambor, Wuerensis and Escavalon were all Raided by King Ryons, as mentioned higher on that page.

Page 141. Sidebar: The Tomb of Twelve Kings

This ought to be after the battle of course, on page 143.

I wish I had a picture of this monument.

Page 141, delete sentences

right column, under the "Battle of Terrabil" section, paragraph two, delete: By the time Lot... ..already battered army."

Page 144. "Upon First Beholding Guenever"

I've done some rethinking and have revised the rule for this, including make the same thing for women who meet Lancelot. You can see it [here](#).

page 145. The Wedding

Landed knights are expected to give a gift to the King to celebrate his marriage. An appropriate value would be something about half their annual maintenance cost, or £3 for an ordinary vassal knight. Household knights have no income and are not expected to give anything.

Page 181. The North

[See here](#) for additional information about lands in the North.

Page 185, the Eagle Oracle

Appropriate gifts and sacrifice cost a out £1 per question. The question must be asked in a yes/no format.

Page 188. Intrigue: The Oath of Salisbury

This is not made nearly explicit enough. Knights of all Logres come to the city of Sarum in Salisbury and swear homage and fealty directly to the king. All knights get a Passion of Loyalty (Arthur) that is equal to whatever value they wish between 5 and 15. This should be based on the player's feelings about the High King.

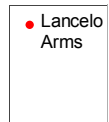
This swearing becomes an annual court function at the Pentecost feast, and melds with the Chivalric intentions of the Companions of Arthur, on page 190.

Page 191

left column, paragraph 5, "Bring the children out," should be "Bring the children in."

Page 196, illustration of Sir Lancelot.

The coat of arms is wrong. This is actually my fault, as these have been presented in this erroneous form for many editions of Pendragon. Here on the right is the correct heraldry.



Page 200, map

See the map in *Pendragon Book of Knights & Ladies*, page 72, for a better version of this map of France and Gaul.

Page 204

Under "Special Guests" for the year 527, replace "Clovis" with "Claudas"

Page 210

Under "Away from Camelot" add in Sir Lamorak, who is actually absent most of the time and ought to be added often.

Page 215

Under "Arrivals at court" note that the later article on "The Sons of Arthur" is on page 232.

Page 216

Under "After the Battle," strike the entire first paragraph.

More will eventually follow, as I continue to play through it and scrutinize each word. Also, if anyone finds other errata or possible errata, please [contact me](#).

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