Passions

- Loyalty, Lord ____
- Love, Family ____
- Hospitality ____
- Honour ____
- Love ____
- Amor ____
- Hate ____
- ____
- ____
- ____
- ____

Skills

Ordinary

- Awareness ____
- Boating ____
- Faerie lore ____
- First aid ____
- Horsemanship ____
- Hunting ____
- Recognize ____
- Religion(____) ____
- Swimming ____
- ____
- ____

Courtly

- *Compose ____
- *Courtesy ____
- *Dancing ____
- *Falconry ____
- Flirting ____
- Gaming ____
- Heraldry ____
- Intrigue ____
- *Orate ____
- *Play(____) ____
- Romance ____
- *Singing ____
- *Tourney ____
- ____
- ____

Non-knightly

- Chirurgery ____
- Folklore ____
- Industry ____
- Read(____) ____
- Stewardship ____
- ____
- ____

Combat

- Battle ____
- Dagger ____
- Lance ____
- Siege ____
- Spear ____
- Sword ____
- ____
- ____
- ____
- ____
- ____

Personality Traits

Chivalry bonus [All 1 =80] ____

Religion bonus (all underscore 16+) ____

Chaste ____		____ Lustful
Energetic1 ____		____ Lazy
Forgiving ____		____ Vengeful
Generous1 ____		____ Selfish
Honest ____		____ Deceitful
Just1 ____		____ Arbitrary
Merciful1 ____		____ Cruel
Modest1 ____		____ Proud
Pious ____		____ Worldly
Prudent ____		____ Reckless
Temperate ____		____ Indulgent
Trusting ____		____ Suspicious
Valorous1 ____		____ Cowardly

- Directed trait ____
- Directed trait ____
- Directed trait ____
- Directed trait ____
- Directed trait ____
- Directed trait ____

Wounds

Healing Rate | Maximum | Current

Major | Knockdown | Damage | Unconscious

Hit points	Infected	Aggravated	First aid	Chirurgery	Flavour

Statistics

Starting		Current
[___]	Appearance	____
[___]	Constitution	____
[___]	Dexterity	____
[___]	Size	____
[___]	Strength	____

Derived

- Brawling ____ (DEX)/2
- Damage ____ (STR+SIZ)/6
- Healing ____ (STR+CON)/10
- Hit Points ____ (SIZ+CON)
- Knockdown ____ (SIZ)
- Major wound ____ (CON)
- Movement ____ (STR+DEX)/10
- Unconscious ____ (HP/4)

Score

- Jousts won ____
- Jousts lost ____
- Challenges won ____
- Challenges lost ____
- Battles won ____
- Battles lost ____
- Beasts ____
- Bandits ____
- Saxons ____
- Picts ____
- Irish ____
- Quests ____
- Knights ____

Notes

Notes

Maintenance

Holdings

- Earnings ____ £ ____
- Event ____ £ ____
- Loss ____ £ ____
- Other ____ £ ____
- Other ____ £ ____
- Other ____ £ ____
- Other ____ £ ____
- (Glory for Holdings) ____ Total ____

Income

- Allowance ____ £ ____
- Wife income ____ £ ____
- Booty ____ £ ____
- Other ____ £ ____
- Other ____ £ ____
- Other ____ £ ____
- Other ____ £ ____
- ____ Total ____
- (Holding + Income) ____ Sum ____

Maintenance

- Knight ½£ 1£ 2£ 3£ 5£ £ ____
- Family ½£ 1£ 2£ £ ____
- Horses [_]*10d [_]*¼£ [_]*½£ = ____
- Squires [_]*¼£ [_]*½£ [_]*1£ = ____
- Other ____ £ ____
- Other ____ £ ____
- Other ____ £ ____
- Other ____ £ ____
- ____ Total ____
- (Income - Maintenance) ____ Sum ____

Expenses

- Soldiers [_]*30d= ____ £ ____
- Guards [_]*¼£= ____ £ ____
- Sergeants [_]*½£= ____ £ ____
- Bachelor knights [_]*3£= £ ____
- Knights [_]*6£= ____ £ ____
- Expenses ____ £ ____
- Expenses ____ £ ____
- Expenses ____ £ ____
- Expenses ____ £ ____
- Expenses ____ £ ____
- Expenses ____ £ ____
- Expenses ____ £ ____
- Expenses ____ £ ____
- Other ____ £ ____
- Other ____ £ ____
- Other ____ £ ____
- Other ____ £ ____
- ____ Total ____
- (Maintenance – Expenses) Sum ____

Conversion

½ of sum turned into coins = ____

Armor

Court | Travel | War

Shields

Equipment

Carried

Court

Clothing ____ £ ____

Personal gear

On horse ____

Travel gear

On horse ____

War gear

On horse ____

Home

Horses

Name	Type	Age	Frailty	Notes

Name ____
Type ____
CON ____ DEX ____ SIZ ____ STR ____
Training ____ Age ____
Frailty ____ Glory ____
Leagues ____ Move ____

Name ____
Type ____
CON ____ DEX ____ SIZ ____ STR ____
Training ____ Age ____
Frailty ____ Glory ____
Leagues ____ Move ____

Name ____
Type ____
CON ____ DEX ____ SIZ ____ STR ____
Training ____ Age ____
Frailty ____ Glory ____
Leagues ____ Move ____

HISTORY

I.N.	Event	Glory

This is the tale of ...NAME... the ...CLASS... . Born in ...REGION... in the year ...BORN... some ...AGE... winters ago. Raised in accordance to the ...RELIGION... faith and with true ...CULTURE... values. Already as a youth recognized by ...DISTINCTIVE FEATURES... and ..... . Now, with the boon of ...LORD... it is time to ride out from ...HOME... into the next chapter of our glorious adventure...

Anno

Born _____
Squired _____
Knighted _____
Wed _____
First son _____
First daughter _____
Ennobled _____
Landed _____
Round table _____
Died _____

Family

Designated heir/Will _____

Spouse _____

Father's name _____
Male characteristic _____
Born ____ Died ____ Glory ____ Class _____

Mother's name _____
Female characteristic _____
Born ____ Died ____ Glory ____ Class _____

Kin

Kin name _____
Kin holdings _____
Kin size _____
Old knights (36+) _____
Middle aged knights (25-35) _____
Young knights (-25) _____
Vassal knights _____
Fighters/Soldiers _____
Other lineage men _____
Levy _____

GLORY

Yearly

_____ For traits
_____ For passions
_____ For Chivalry
_____ For Religion
_____ For skills
_____ For horses
_____ For fortified holding
_____ For holding income
_____ For maintenance
_____ For _____
_____ For _____
_____ For _____

Events

Siblings/Children/Kin

Born	Died	Health	Relation	Name/Gender

Family notes